Character Animator

SOFTWARE EXPERIENCE

- <u>Maya</u>: Extensive experience creating keyframe animation. Intermediate rigging knowledge
- <u>Unreal</u>: Experience creating and importing animation assets. Experience using Sequencer to create scripted moments

PROFESSIONAL EXPERIENCE

Singularity 6 2020 - 2024

Senior Animator II

Palia (PC, Switch)

- Created character animation for cozy life-sim game Palia, including player character gameplay actions and emotes, creature movement, and NPC dialogue, fidgets, and locomotion
- · Collaborated with the publishing team to create bespoke animation sequences for social media

Psyop 2016 - 2019

Lead Animator

Clash of Clans (Commercial), Honda (Commercial), Aldi (Commercial), Cricket Wireless (Commercial)

Duties included interfacing with directors, issuing shot assignments, giving notes, and generally guiding my teams
through projects to make cohesive, high-quality final products, all while animating my own production shots

Freelance 2007 - 2016

Senior Animator (Industrial Light and Magic) (2016)

The Great Wall (Feature Film)

Animator (Industrial Light and Magic) (2014 – 2015)

Jurassic World (Feature Film)

Animator (Weta Digital) (2013 - 2014)

Dawn of the Planet of the Apes (Feature Film)

Senior Animator (Rhythm and Hues) (2012 – 2013)

Percy Jackson 2 (Feature Film)

Lead Animator (Rhythm and Hues) (2011 - 2012)

Life of Pi (Feature Film), Alvin and the Chipmunks 3 (Feature Film)

Animator (Rhythm and Hues) (2008 - 2010)

Hop (Feature Film), Yogi Bear (Feature Film), Alvin and the Chipmunks 2 (Feature Film), Big Miracle (Feature File), Aliens in the Attic (Feature Film), Incredible Hulk (Feature Film)

Animator (Reel FX) (2010)

Looney Tunes - Coyote Falls (Short Film), Looney Tunes - Rabid Rider (Short Film), Looney Tunes - Fur of Flying (Short Film)

Animator (Sony Imageworks) (2008 – 2009)

G-Force (Feature Film)

Junior Animator (Rhythm & Hues) (2007)

Alvin and the Chipmunks (Feature Film)

EDUCATION

AnimationMentor.com 2005 - 2006

Purdue University 2001 - 2005

BS Degree in Computer Graphics Technology - Graduated with distinction

ASK ME ABOUT...

Synthesizers, Time-lapse photography, Teaching experimental animation