

Will Kistler - Character Animator

Lead Animator - Psyop 2016 - 2019

Duties included interfacing with directors, issuing shot assignments, giving notes, and generally guiding my teams through projects to make cohesive, high-quality final products, in addition to animating my own production shots. Projects include commercials for Clash of Clans, Honda, Aldi, and Cricket Wireless.

Freelance Experience

<i>The Great Wall</i>	Animator	ILM	2016
<i>Jurassic World</i>	Animator	ILM	2014-2015
<i>Ant Man, R&D work only</i>	Animator	Method	2014
<i>Dawn of the Planet of the Apes</i>	Animator	Weta Digital	2013-2014
<i>Percy Jackson 2</i>	Senior animator	Rhythm and Hues	2012-2013
<i>Life of Pi</i>	Lead animator	Rhythm and Hues	2011-2012
<i>Alvin and the Chipmunks 3</i>	Lead animator	Rhythm and Hues	2011
<i>Big Miracle</i>	Animator	Rhythm and Hues	2011
<i>Hop</i>	Animator	Rhythm and Hues	2010-2011
<i>Yogi Bear</i>	Animator	Rhythm and Hues	2010
<i>Looney Tunes - Coyote Falls</i>	Animator	ReelFX	2010
<i>Looney Tunes - Rabid Rider</i>	Animator	ReelFX	2010
<i>Looney Tunes - Fur of Flying</i>	Animator	ReelFX	2010
<i>Alvin and the Chipmunks 2</i>	Animator	Rhythm and Hues	2009
<i>G-Force</i>	Animator	Sony Imageworks	2008-2009
<i>Aliens in the Attic</i>	Animator	Rhythm and Hues	2008
<i>Incredible Hulk</i>	Animator	Rhythm and Hues	2008
<i>Alvin and the Chipmunks</i>	Junior animator	Rhythm and Hues	2007

Education

<i>AnimSquad</i>	2017
<i>iAnimate.net</i>	2013
<i>AnimationMentor.com</i>	2005 – 2006

Student Choice Award: Best Silent Acting.

Mentor Choice Award.

<i>Purdue University</i>	2001 – 2005
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BS Degree in Computer Graphics Technology, graduated with distinction.

Software

Maya: Extensive experience creating keyframe animation in varying styles, with an intermediate level of rigging knowledge.